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WHAT IS CLAIMED IS:

1. A data communication system comprising:

a controller for setting a logical connection relationship different from that set by other controller, between a source node and one or more destination nodes;

a source node for transferring object data divided into one or more segments in an asynchronous transferring by using the logical connection relationship; and

one or more destination nodes for receiving the object data transferred from said source node in the asynchronous transferring.

- 2. A system according to claim 1, wherein said source node effects the asynchronous transferring continuously.
- 3. A system according to claim 1 or 2, wherein
 20 said one or more destination nodes return response for
 the asynchronous transferring.
 - 4. A system according to claim 1, wherein the logical connection relationship is discriminated by connection ID set by each controller.
 - 5. A system according to claim 4, wherein the

logical connection relationship is further discriminated by inherent information of each controller.

- 6. A system according to claim 4, wherein the logical connection relationship is further discriminated by a predetermined channel number.
- 7. A system according to claim 1, wherein the logical connection relationship is released by said controller or said destination node after the object data is transferred.
- 8. A system according to claim 1, wherein said

 one or more destination rodes inform said source node

 of initial information required for initial setting of
 the asynchronous transferring.
- 9. A system according to claim 8, wherein said
 20 source node effects the initial setting of the
 asynchronous transferring on the basis of the initial
 information.
- 10. A system according to claim 9, wherein said
 25 source node sets at least one of a size of one segment,
 a size of receiving buffer and destination address for
 commonly designating memory spaces of said one or more

destination nodes.

11. A system according to claim 1, wherein said source node broadcasts the object data by using the asynchronous transferring.

12. A system according to claim 1, wherein said source node writes the object data in a common memory space of said one or more destination nodes by using the asynchronous transferring.

13. A system according to claim 1, wherein said one or more destination nodes store a common memory space of said destination nodes.

14. A system according to claim 1, wherein the asynchronous transferring is based upon an asynchronous transfer system of IEEE 1894-1995 Standard.

15. A system according to of claim 1, wherein the asynchronous transferring is based upon an asynchronous streaming transfer system of IEEE 1394-a Standard.

16. A system according to claim 1, wherein the data communication system is a network of bus type.

17. A system according to claim 1, wherein the

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data communication system is a network based upon IEEE 1394-1995 Standard.

- 18. A system according to claim 1, wherein the data comprising one or more segments is at least one of still image data, graphic data, text data, file data and program data.
- 19. A data communication system comprising:

 10 a controller for setting a logical connection relationship different from that set by other controller, between a source node and one or more destination nodes;

a source node for broadcasting object data divided

into one or more segments by using the logical

connection relationship; and

one or more destination nodes for receiving the object data broadcasted from said source node.

20 A data communication system comprising:

a controller for setting new logical connection relationships between a source node and one or more destination nodes;

a source node for transferring object data divided

25 into one or more segments in an asynchronous

transferring by using one of the logical connection
relationships; and

one or more destination nodes for discriminating the logical connection relationship and for receiving the object data.

21. A data communication system comprising:

a controller for setting new logical connection relationships between a source node and one or more destination nodes;

a source node for broadcasting object data divided into one or more segments by using one of the logical connection relationships; and

one or more destination nodes for discriminating the logical connection relationship and for receiving the object data.

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22. A data communitation/system comprising:

a source node for successively transferring object data divided into one or more segments in an asynchronous transferring by using one of a plurality of logical connection relationships set between a plurality of nodes; and

one or more destination nodes for discriminating one of the plurality of logical connection relationships and for receiving the object data.

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23. A data communication system comprising:
a source node for successively broadcasting object

data divided into one or more segments by using one of a plurality of logical connection relationships set between a plurality of nodes; and

one or more destination nodes for discriminating one of the plurality of logical connection relationships and for receiving the object data.

24. A data communication method comprising steps of:

setting a logical connection relationship
different from that set by other controller, between a
source node and one or more destination nodes;

transferring object data divided into one or more segments in an asynchronous transferring by using the logical connection relationship; and

receiving the object data transferred in the asynchronous transferring.

25. A data communication method comprising steps
20 of:

setting a logical connection relationship different from that set by other controller, between a source node and one or more destination nodes;

broadcasting bject data divided into one or more segments by using the logical connection relationship; and

receiving the object data broadcasted from the

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source node.

54 A data communication method comprising steps of:

setting new logical connection relationships between a source node and one or more destination nodes;

transferring object data divided into one or more segments in an asynchronous transferring by using one of the logical connection relationships; and

discriminating the logical connection relationship and receiving the object data.

27. A data communication method comprising steps of:

setting new logical connection relationships between a source node and one or more destination nodes;

broadcasting object data divided into one or more segments by using one of the logical connection relationships; and

discriminating the logical connection relationship and receiving the object data.

28. A data communation method comprising steps of:

successively transferring object data divided into

one or more segments in an asynchronous transferring by using one of a plurality of logical connection relationships set between a plurality of nodes; and discriminating one of the plurality of logical connection relationships and receiving the object data.

29. A data communication method comprising steps of:

successively broadcasting object data divided into one or more segments by using one of a plurality of logical connection relationships set between a plurality of nodes; and

discriminating one of the plurality of logical connection relationships and receiving the object data.

30. A data communication method comprising steps of:

setting a logical connection relationship
different from that set by other controller, between a
source node and one or more destination nodes; and

informing said source node and said one or more destination nodes of the logical connection relationship.

31. A data communication method comprising steps of:

discriminating a plurality of logical connection

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relationships set between one or more destination nodes; and

transferring object data divided into one or more segments in an asynchronous transferring by using one of the logical connection relationships.

32. A data communication method comprising steps of:

discriminating a plurality of logical connection relationships set between source nodes; and

receiving object data transferred from said source node in an asynchronous transferring and divided into one or more segments by using one of the logical connection relationships.

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33. A communication apparatus comprising:

a means for setting a logical connection relationship different from that set by other controller, between a source node and one or more destination nodes; and

a means for informing said source node and said or more destination nodes of the logical connection relationship.

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34. A communidation apparatus comprising:

a means for discriminating a plurality of logical connection relationships set between one or more

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destination nodes; and

a means for transferring object data divided into one or more segments in an asynchronous transferring by using one of the |logical connection relationships.

A communication apparatus comprising:

a means for discriminating a plurality of logical connection relationships set between source nodes; and

a means for receiving object data transferred from said source node in an asynchronous transferring and divided into one or more segments by using one of the logical connection delationships.

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